

Leraline Quralyn

CHARACTER NAME

Wizard 1

CLASS & LEVEL

High Elf

RACE

Sage

BACKGROUND

Neutral

ALIGNMENT

PLAYER NAME

EXPERIENCE POINTS

STRENGTH

9

-1

DEXTERITY

14

+2

CONSTITUTION

10

0

INTELLIGENCE

16

+3

WISDOM

14

+2

CHARISMA

12

+1

INSPIRATION

+2

PROFICIENCY BONUS

- 1 Strength
- +2 Dexterity
- +1 Constitution
- +5 Intelligence
- +4 Wisdom
- +1 Charisma

SAVING THROWS

- +2 Acrobatics (Dex)
- +2 Animal Handling (Wis)
- +5 Arcana (Int)
- 1 Athletics (Str)
- +1 Deception (Cha)
- +5 History (Int)
- +4 Insight (Wis)
- +1 Intimidation (Cha)
- +5 Investigation (Int)
- +2 Medicine (Wis)
- +3 Nature (Int)
- +4 Perception (Wis)
- +1 Performance (Cha)
- +1 Persuasion (Cha)
- +3 Religion (Int)
- +2 Sleight of Hand (Dex)
- +2 Stealth (Dex)
- +2 Survival (Wis)

SKILLS

12

ARMOR CLASS

+2

INITIATIVE

30ft

SPEED

Hit Point Maximum 6

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 1d6

1

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

I hate any kind of physical activities. I'm always cranky because I can never get enough sleep.

PERSONALITY TRAITS

All work needs to be done with the least amount of energy.

IDEALS

I treasure my home, that's where my soft comfy bed is.

BONDS

I'm always tired. I need more sleep!

FLAWS

NAME ATK BONUS DAMAGE/TYPE

Firebolt +5 1d10 (F)

Ray of Frost +5 1d10 (C)

Dagger +4 1d4+2 (P)

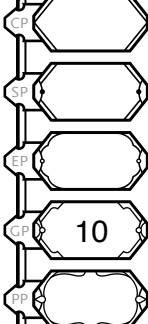
ATTACKS & SPELLCASTING

14

PASSIVE WISDOM (PERCEPTION)

Language: Common, Elvish, Draconic, Dwarven, Sylvan  
L.Sword, S.Sword, L.X-bow, H.X-bow, Dagger, Dart, Sling, Quarterstaff

OTHER PROFICIENCIES & LANGUAGES



Spellbook, Dagger, Staff, common clothes, backpack, a book of lore, bottle of ink, ink pen, quill, letter, 10-sheets of parchment, little bag of sand, a small knife

EQUIPMENT

(R)Dark Vision  
(R)Keen Senses  
(R)Fey Ancestry  
(B)Researcher  
Spellcasting  
Arcane Recovery

FEATURES & TRAITS



AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



# Wizard

SPELLCASTING CLASS

Intelligence

SPELLCASTING ABILITY

13

SPELL SAVE DC

+5

SPELL ATTACK BONUS

0

## CANTRIPS

Firebolt

Prestidigitation

Ray of Frost

Minor Illusion

3

6

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

2

PREPARED

SPELL NAME

- Detect Magic
- Mage Armor
- Shield
- Burning Hands
- Magic Missile
- Sleep
- 
- 
- 
- 
- 
- 
- 
- 
- 

4

7

8

5

9

SPELLS KNOWN