

Serio Custode

CHARACTER NAME

Fighter 1

CLASS & LEVEL

Human

RACE

Folk Hero

BACKGROUND

Neutral Good

ALIGNMENT

PLAYER NAME

EXPERIENCE POINTS

STRENGTH

16

+3

DEXTERITY

14

+2

CONSTITUTION

14

+2

INTELLIGENCE

10

0

WISDOM

14

+2

CHARISMA

11

0

INSPIRATION

+2

PROFICIENCY BONUS

- +5 Strength
- +2 Dexterity
- +4 Constitution
- 0 Intelligence
- +2 Wisdom
- 0 Charisma

SAVING THROWS

- +2 Acrobatics (Dex)
- +4 Animal Handling (Wis)
- 0 Arcana (Int)
- +5 Athletics (Str)
- 0 Deception (Cha)
- 0 History (Int)
- +2 Insight (Wis)
- 0 Intimidation (Cha)
- 0 Investigation (Int)
- +2 Medicine (Wis)
- 0 Nature (Int)
- +4 Perception (Wis)
- 0 Performance (Cha)
- 0 Persuasion (Cha)
- 0 Religion (Int)
- +2 Sleight of Hand (Dex)
- +2 Stealth (Dex)
- +4 Survival (Wis)

SKILLS

19

ARMOR CLASS

+2

INITIATIVE

30ft

SPEED

Hit Point Maximum 12

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 1d10

1

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

If someone is in trouble, I'm always ready to lend help. I treat everyone, including my enemies with respect.

PERSONALITY TRAITS

Fame and fortune can only be gained through good deeds.

IDEALS

I must make my mark in this world so that my village and family can be proud of me.

BONDS

I trust strangers too easily.

FLAWS

NAME ATK BONUS DAMAGE/TYPE

L.Sword +5 1d8+3 (S)

L.X-bow +4 1d8+2 (P)

ATTACKS & SPELLCASTING

14

PASSIVE WISDOM (PERCEPTION)

Language: Common, Elvish
Woodcarver's tools
Vehicle (land)
All armor & shield
Simple and martial weapons

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

10

L.Sword, L.X-bow, 20 X-bow bolts, shield, chainmail, shovel, iron pot, common clothes, backpack, bedroll, mess kit, tinder box, 10-torches, 10-ration, waterskin, 50-ft hempen rope.

EQUIPMENT

(B)Rustic Hospitality
Fighting Style - Defense
Second Wind

FEATURES & TRAITS